

# Concurrency and *occam-π*

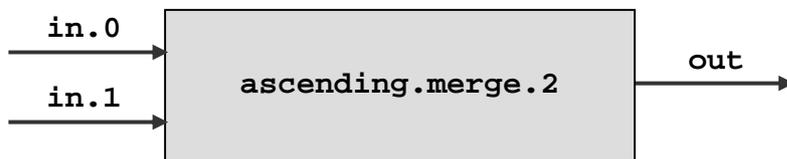
## *occam-π* Exercises (extra)

[For all these exercises, starter files are given in your **exercises** folder. The file for this is **e1.occ**.]

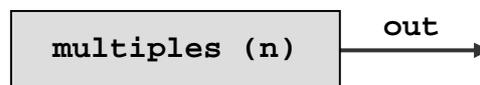
### Exercise e1:

A *strictly ascending* sequence of numbers is one in which there are no repeats and each number is the sequence is bigger than the one before it.

Write a process **ascending.merge.2** that connects two strictly ascending input streams of **INTs** to an output stream. The output stream must be the strictly ascending *merge* of the input streams – i.e. it must contain all the numbers from its input streams in ascending order, eliminating repeats:



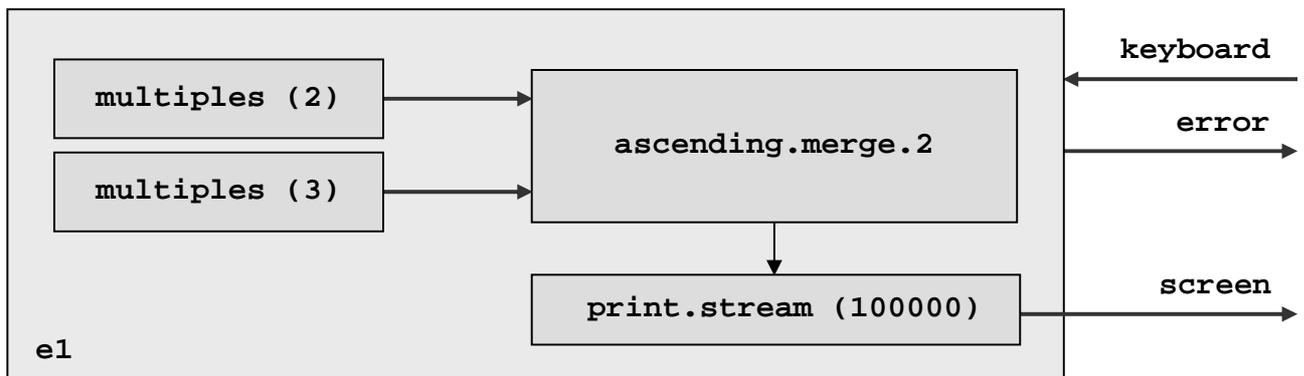
To test this, use the following process:



where **multiples (n)** is a process that outputs the stream of (**INT**) numbers:

$0*n, 1*n, 2*n, 3*n, 4*n, 5*n, 6*n, \dots$

which, so long as  $n > 0$ , is strictly ascending. Test using the following circuit:

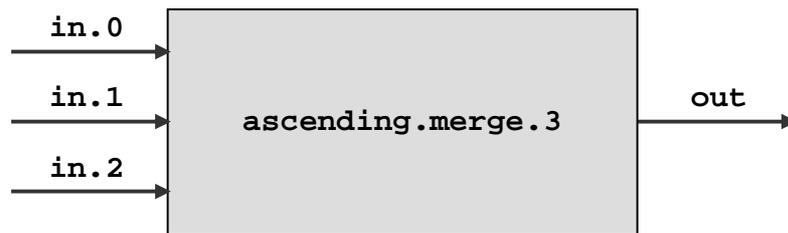


which should produce the ascending sequence of multiples of 2 and 3, with no repeats:

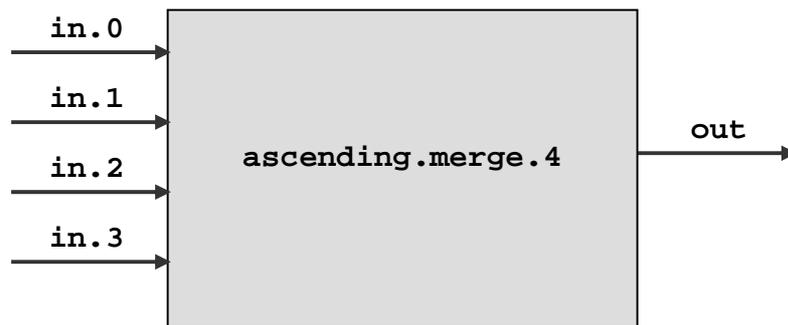
0, 2, 3, 4, 6, 8, 9, 10, 12, 14, 15, 16, 18, 20, 21, 22, 24, 26, 27, 28, ...

*/continued*

Now, write a three-way merge process:



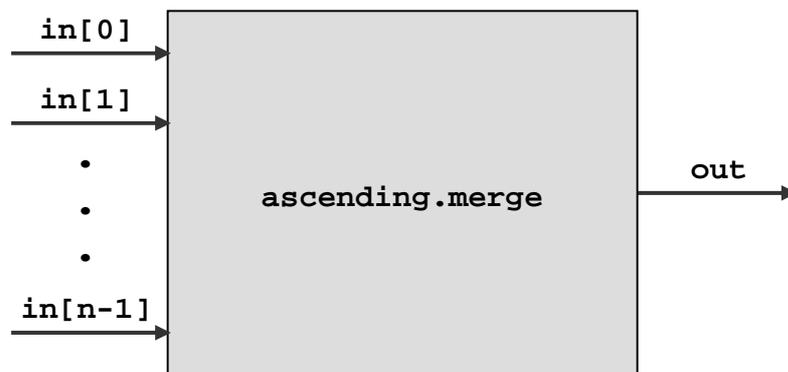
and a four-way:



**Hint:** build these with a network of `ascending.merge.2` processes.

Modify your `e1` process to demonstrate that these work.

**Challenge:** write a merge process for an *array* of strictly ascending input streams:



**Hint:** build this as a network of `ascending.merge` and `ascending.merge.2` processes (i.e. with recursion and concurrency). 😊😊😊

Finally, modify `e1` to demonstrate `ascending.merge`.